



Experience

Identify3D | San Francisco, CA
UX Designer 1.2018-Present

Identify3D | San Francisco, CA
UX/UI Design Intern 5.2017-12.2017

Worked with the product team to build a design system to ensure common visual design through all of Identify 3D's product components. Assisted the product managers with UX thinking and UI ideation, did detailed wireframing and high-fidelity designs, and assisted with occasional production design. Tackled challenges determining how to work best with desktop software and machine interfaces.

FRP | Palo Alto, CA
UX Designer 7.2016-5.2017

Led and implemented the complete product design cycle, including design research, audience profiling, wireframes, user flows, interactivity, and user interface design. Collaborated with engineering and executive teams to design a practical, accessible, and aesthetic product. Ambassador and teacher of design thinking for the company.

Tamar Irit Designs | Palo Alto, CA
Designer 9.2009 – Present

Worked on freelance design projects for companies and individuals. Projects ranged from publicity poster designs, to web UI and graphics, to business systems design. Clients ranged from local and international start-ups, to individual practitioners. Gained experience talking to users. Gained experience in catering design to the user's needs. Improved rapid-prototyping skills and learned to meet tight deadlines for products. Honed problem-solving skills.

In Bliss Magazine | Philadelphia, PA
Graphic Design Intern 1.2014-4.2014

Worked on spreads and magazine layouts for the company's Spring and Summer editions of their publication. Created and altered graphics and illustrations in addition to developing layout design. Utilized Adobe Creative Suite for projects. Worked in a fast-paced startup environment and on collaborative and solo projects.

Priscilla Costa Bridal | Bethayres, PA
Graphic Design Intern 11.2013-1.2014

Prepared and designed social media graphics and all publicity materials for the 2014 season. Utilized Adobe Photoshop and Illustrator.

Skills & Tools

Languages | HTML, CSS, Javascript, Bootstrap, jQuery, SCSS/SASS, React.JS

Tools | Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Adobe After Effects, Invision.io, Marvel, Sketch, Affinity Designer, pen and paper

Skills | Github, prototyping, user research, user interfaces, information architecture, rapid prototyping, mobile design, responsive and adaptive web design, cross-platform compatibility

Education

University of California, Davis
Graduated 2016

BA, Design
Minor, Mathematics